



Roster Change Instructions, Checklist and Registrar Assignments



CLUB _____ Team # _____ Coach _____

PLAYER ADDITION - the packet includes the following for all players being added

Team Club

- Player has been entered into CUSL computer system
"Add Player when Registration is Closed"
- ORIGINAL Player Membership Form Included/ Signed,
Coaches should make copies for themselves, do not put copies in packet
- Players Pass signed / Picture glued to passes
- Proof of Birth included (no Hospital Birth Certificates)
- Copy of approved roster included.

PLAYER TRANSFER - the packet includes the following for all players being transferred

Team Club

- Player has been entered into CUSL computer system
"Add Player when Registration is Closed"
choose "Transfer" for player type
- ORIGINAL Player Membership Form Included/ Signed,
Coaches should make copies for themselves, do not put copies in packet
- Old Players Pass from previous team included
- New Players Pass signed / Picture glued to passes
- Transfer paperwork completed with all appropriate signatures
- Copy of approved roster included.

VOLUNTARY QUIT - the packet includes the following for a voluntary quit

Team Club

- Completed Voluntary Quit Form with all appropriate signatures
- Player Pass

Packet for each team should be in an envelope with the club name, team number and coaches name printed on the outside of the envelope at the top.

Coaches Signature _____

Club Registrar Signature _____

Note: Players who reside in Kentucky are required to have approval of a KY registrar.